

Optimized wave propagation for geophysics

MCIA day, 10 February 2014, Pau (France)

Lionel BOILLOT – INRIA Magique3D, Pau



- Hélène BARUCQ, Julien DIAZ – INRIA Magique3D, Pau
- Henri CALANDRA – TOTAL E&P, Pau

- 1 Context and TOTAL framework
- 2 Anisotropic elastodynamics
 - Absorbing Boundary Conditions
 - Numerical results
- 3 Runtime
 - Direct Acyclic Graph
 - Numerical results
- 4 Conclusion and perspectives

Outline

- 1 Context and TOTAL framework
- 2 Anisotropic elastodynamics
 - Absorbing Boundary Conditions
 - Numerical results
- 3 Runtime
 - Direct Acyclic Graph
 - Numerical results
- 4 Conclusion and perspectives

Context

Geophysics:

- Hydrocarbons detection: petroleum or natural gas
- Earth medium: seismic waves, heterogeneous complex domain



Simulation:

- Seismic imaging: find the subsurface layers
- Equations: elastic/acoustic wave in 2D/3D

Reverse Time Migration (RTM)

Iterative method based on multiple wave equation resolutions

TOTAL code

RTM for seismic imaging:

TOTAL code (Fortran2003)

DIVA: Depth Imaging Velocity Analysis / DIP

- acoustic/elastic waves
- 2D/3D domains
- heterogeneous complex media

Huge volume of data

Classical benchmark:

- 2D: 10^5 to 10^6 elements in hundreds of processors
- 3D: 10^7 to 10^8 elements in thousands of processors

⇒ needs to be massively-parallel

Outline

- 1 Context and TOTAL framework
- 2 Anisotropic elastodynamics**
 - Absorbing Boundary Conditions
 - Numerical results
- 3 Runtime
 - Direct Acyclic Graph
 - Numerical results
- 4 Conclusion and perspectives

Elastic wave equation

Let us consider $\mathbf{x} \in \Omega$ and $t \in [0, T]$, the space and time variables

Velocity-stress formulation

$$\begin{cases} \rho(\mathbf{x}) \partial_t \underline{\mathbf{v}}(\mathbf{x}, t) & = \nabla \cdot \underline{\underline{\boldsymbol{\sigma}}}(\mathbf{x}, t) \\ \partial_t \underline{\underline{\boldsymbol{\sigma}}}(\mathbf{x}, t) & = \underline{\underline{\mathbf{C}}}(\mathbf{x}) : \underline{\underline{\boldsymbol{\epsilon}}}(\underline{\mathbf{v}}(\mathbf{x}, t)) \end{cases} \quad (1)$$

- $\underline{\mathbf{v}} \in \mathbf{H}^1(\Omega \times [0, T])$, the unknown velocity field
- $\underline{\underline{\boldsymbol{\sigma}}} \in \underline{\underline{H}}_{div}(\Omega \times [0, T])$, the stress tensor

$\underline{\underline{\mathbf{C}}}$, the stiffness tensor: contains elasticity & anisotropy

$$\underline{\underline{\mathbf{C}}} = \begin{bmatrix} C_{11} & C_{12} & C_{13} \\ & C_{22} & C_{23} \\ & & C_{33} \end{bmatrix} \quad (2)$$

TTI: Tilted Transverse Isotropy

- Isotropic: sparse stiffness tensor $\underline{\underline{C}}$
- VTI: same non-zero values (two TI parameters)
- TTI: rotation of VTI \Rightarrow dense tensor!

Geophysics anisotropy

Earth's crust (geological layers of rocks) is assumed to be locally polar anisotropic, also called **transversely isotropic (TI)**.

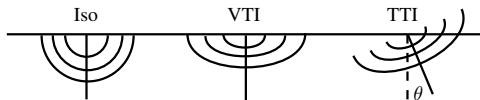
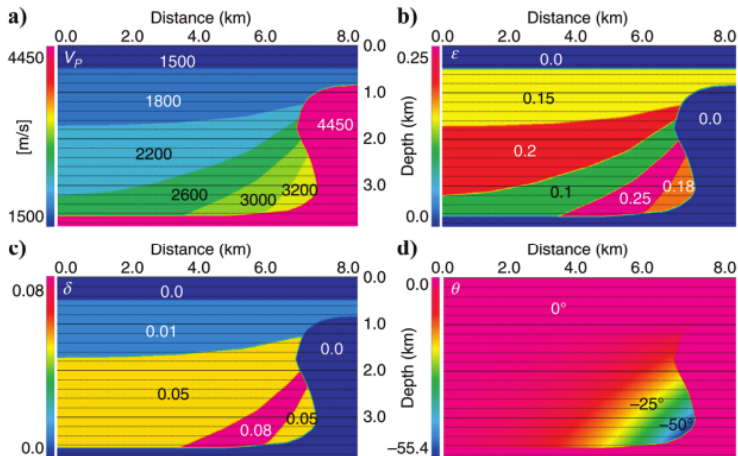


Figure: Wavefronts for isotropy and transverse isotropy (vertical and tilted)

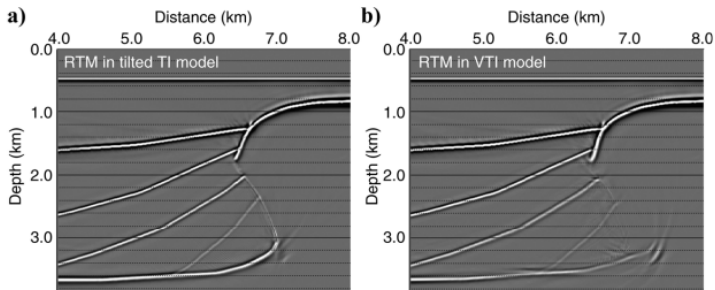
TTI example

Synthetic realistic case: [Duveneck & Bakker 2011]



TTI example

Synthetic realistic case: [Duveneck & Bakker 2011]



⇒ complex domains require to be more realistic!

Outline

- 1 Context and TOTAL framework
- 2 **Anisotropic elastodynamics**
 - Absorbing Boundary Conditions
 - Numerical results
- 3 Runtime
- 4 Conclusion and perspectives

PMLs vs ABCs

Infinite geophysical domains compared to the wavelengths:

- Reduction of the computational domain to a box (source & receivers)
- Design of efficient boundary conditions (attenuate the reflections)

Two common ways:

Perfectly Matched Layers (PMLs), [Bérenger 1994, 1996]

Equation for a layer all around the problem domain

→ easy to implement, instabilities may appear (anisotropy)

Absorbing Boundary Conditions (ABCs), [Enquist-Majda 1977, 1979]

Equation for the boundary of the problem domain

→ stable, low-order easy to implement but not very accurate

RTM framework: spurious reflections considered as noise!

Hypothesis: elliptic anisotropy $\delta = \varepsilon$

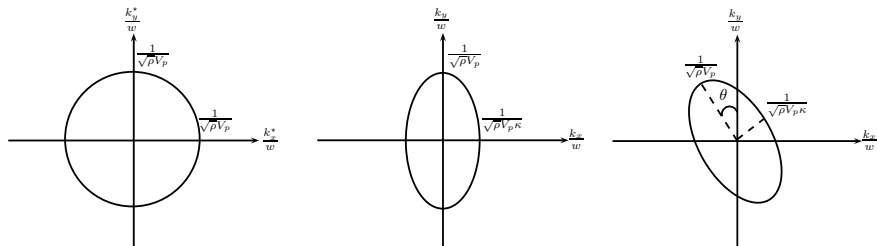


Figure: P-waves **slowness curves** of isotropic, VTI and TTI cases

Geometric way

- find a change of coordinate between slowness curve equations
- apply replacement on the isotropic ABCs to form TTI ABCs

Outline

- 1 Context and TOTAL framework
- 2 **Anisotropic elastodynamics**
 - Absorbing Boundary Conditions
 - **Numerical results**
- 3 Runtime
- 4 Conclusion and perspectives

2D test case

- $[10\text{km} \times 10\text{km}] - 200.000$ cells
- Homogeneous medium
- P-waves source
- $V_p = 2500\text{m.s}^{-1}$, $V_s = 1250\text{m.s}^{-1}$
- VTI: $\varepsilon = 0.24$, $\delta = 0.01$
- TTI: $\theta = 30^\circ$

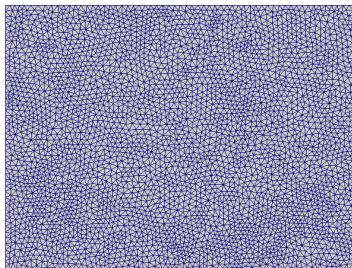


Figure: zoom on the mesh

Isotropic results

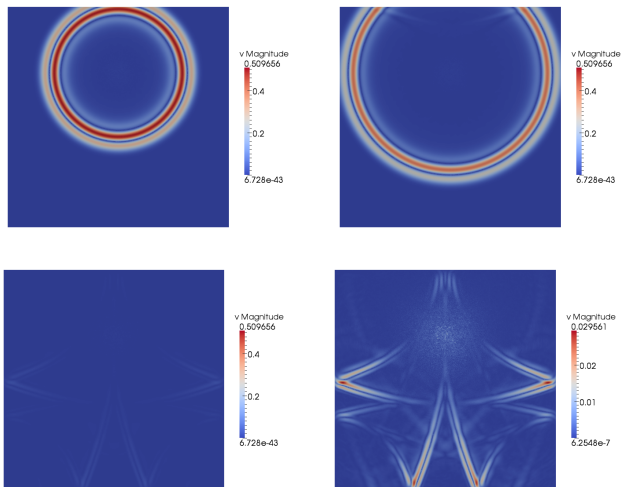


Figure: Velocity magnitude at different time steps of the simulation

TTI results

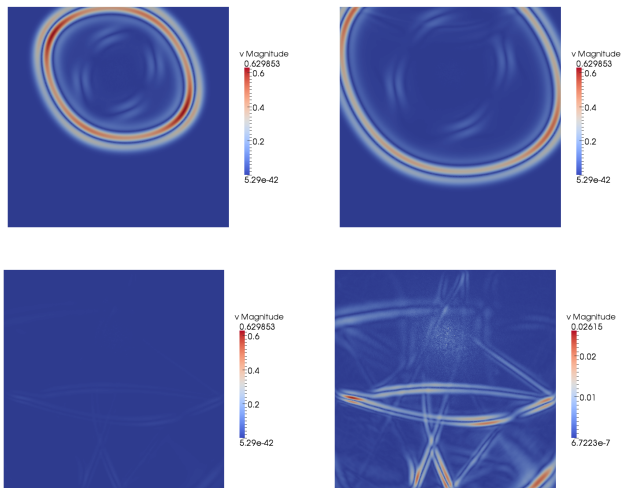


Figure: Velocity magnitude at different time steps of the simulation

TTI ABC versus simple ABCs

TTI medium only, with different kind of ABCs:

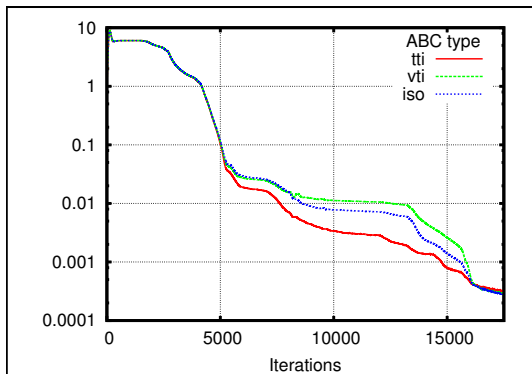


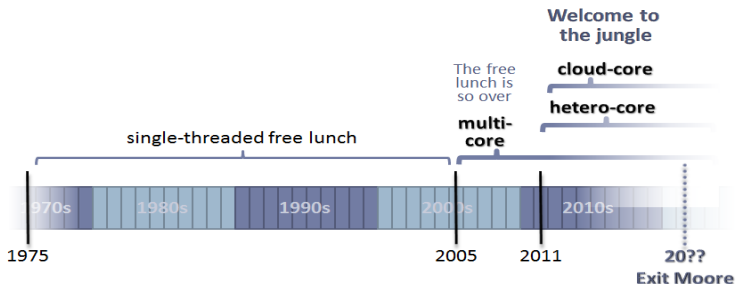
Figure: TTI ABC versus simple ABCs

⇒ TTI ABC is better than isotropic or VTI ABCs!

Outline

- 1 Context and TOTAL framework
- 2 Anisotropic elastodynamics
 - Absorbing Boundary Conditions
 - Numerical results
- 3 Runtime
 - Direct Acyclic Graph
 - Numerical results
- 4 Conclusion and perspectives

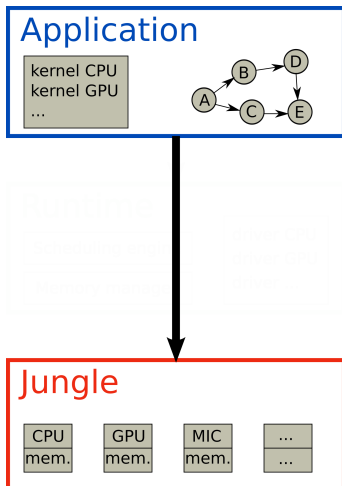
“Welcome to the jungle”, Herb SUTTER, 2012



The jungle, a definition:

- Architectures: Xeon, Cell, MIC, KALRAY, GPU, FPGA, ...
- Memories: RAM, caches, (cc)NUMA, ...
- HowToDo (mainly): MPI, CUDA/OpenCL, OpenACC, ...

Basic scheme



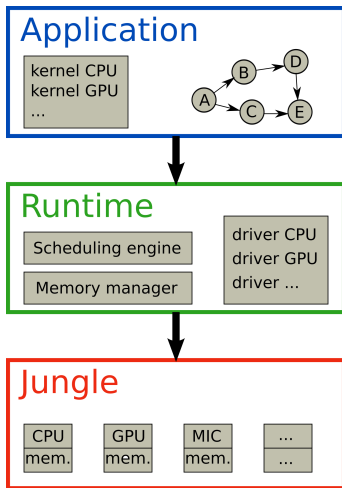
Classical approach:

- MPI over CPUs
- CUDA over GPUs

implies:

- big programming effort
- difficult to maintain
- hardware-dependent

Basic scheme



Runtime:

- abstraction layer
- hiding heterogeneity

Scheduler:

- where to execute
- when to execute

Memory:

- does the transfert
- guarantees consistency

How to use runtimes?

fun1(A: inout, B: out)

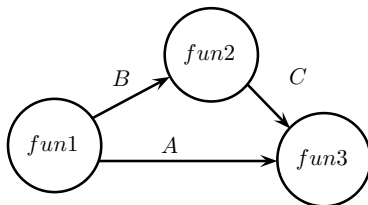
fun2(B: in, C:out)

fun3(A: inout, C: in)

Task-based

- Describe the functions as tasks
- Form the dataflow: specify dependencies

⇒ creation of the DAG (Direct Acyclic Graph)

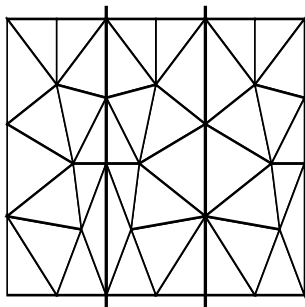


Outline

- 1 Context and TOTAL framework
- 2 Anisotropic elastodynamics
- 3 Runtime**
 - Direct Acyclic Graph
 - Numerical results
- 4 Conclusion and perspectives

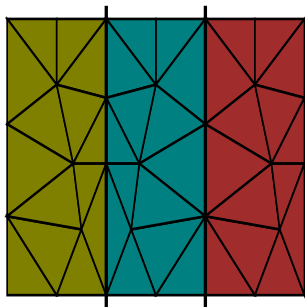
Multidomain DAG

Basic COMPUTE and EXCHANGE model:



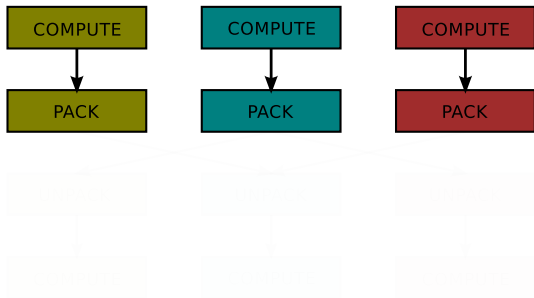
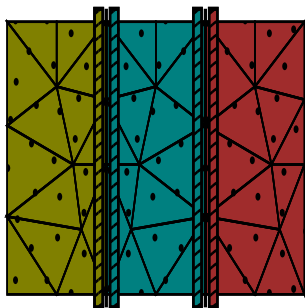
Multidomain DAG

Basic COMPUTE and EXCHANGE model:



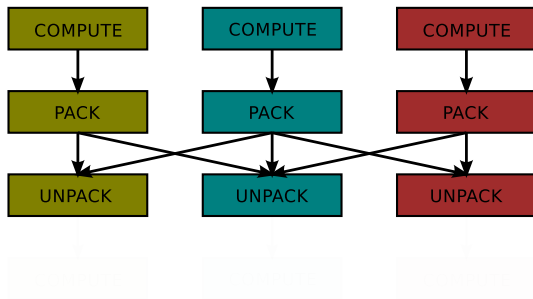
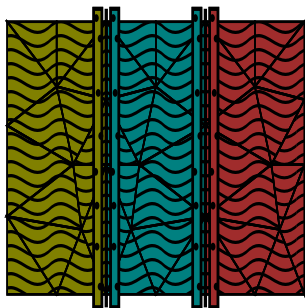
Multidomain DAG

Basic COMPUTE and EXCHANGE model:



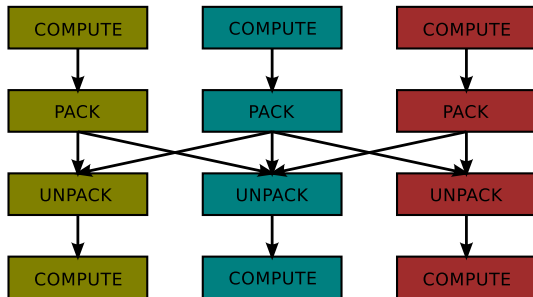
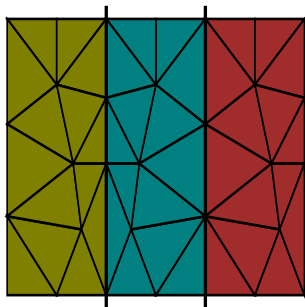
Multidomain DAG

Basic COMPUTE and EXCHANGE model:

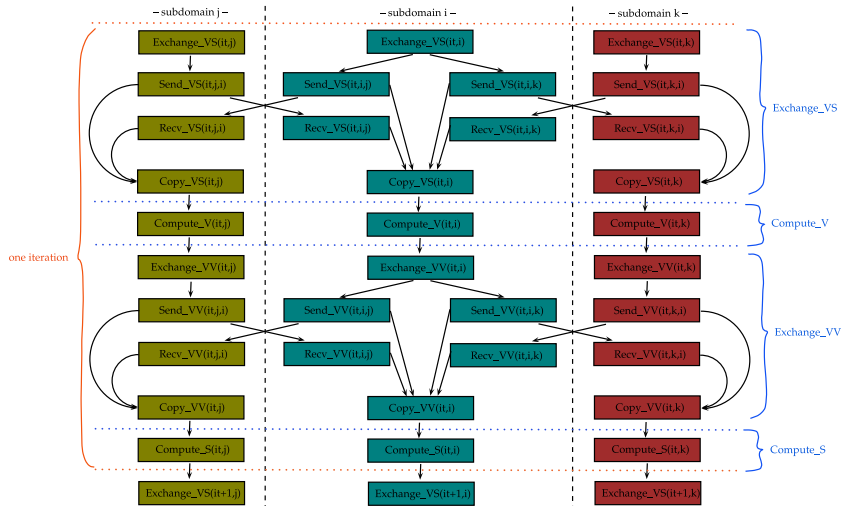


Multidomain DAG

Basic COMPUTE and EXCHANGE model:



DAG of tasks for runtime



Outline

- 1 Context and TOTAL framework
- 2 Anisotropic elastodynamics
- 3 Runtime**
 - Direct Acyclic Graph
 - Numerical results**
- 4 Conclusion and perspectives

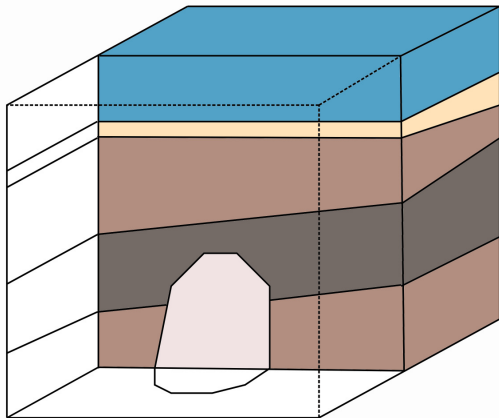
Geophysics test case

Realistic test case:

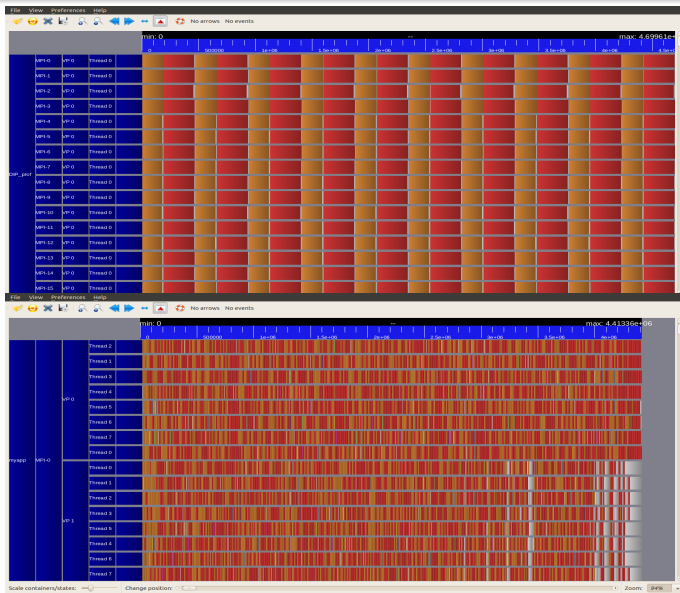
- 3D elastic
- TTI (anisotropy)
- multi-layers

Hybrid discretization:

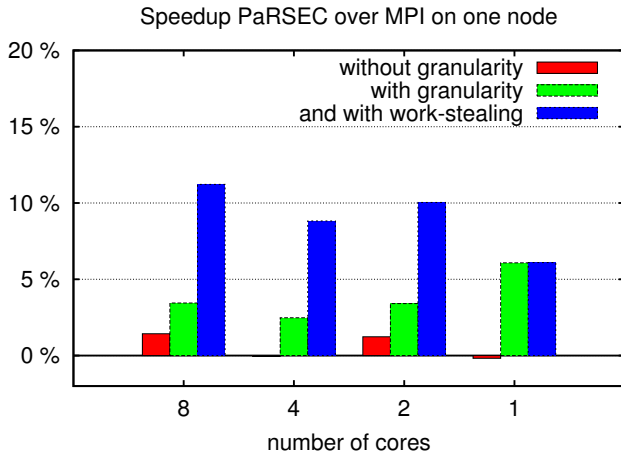
- unstructured tetrahedra
- P1-P2-P3 orders
- boundary conditions



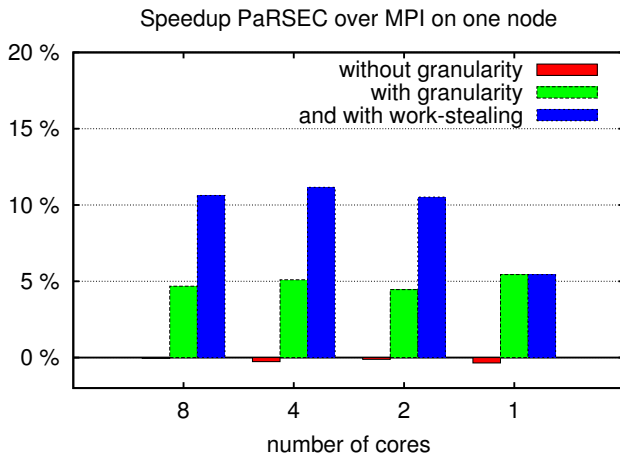
Trace on one node – 16 cores



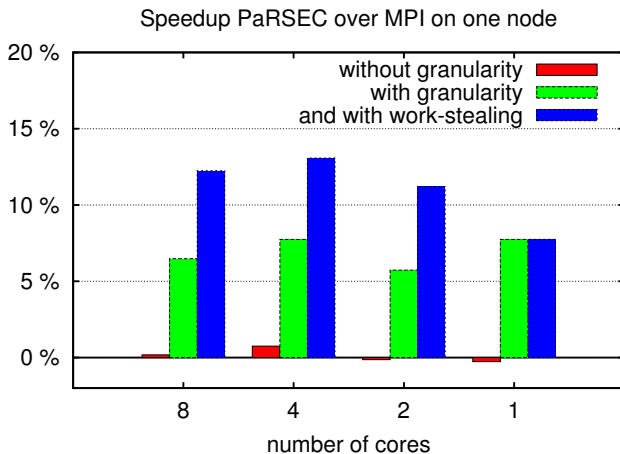
Speedup



Speedup



Speedup



Outline

- 1 Context and TOTAL framework
- 2 Anisotropic elastodynamics
 - Absorbing Boundary Conditions
 - Numerical results
- 3 Runtime
 - Direct Acyclic Graph
 - Numerical results
- 4 Conclusion and perspectives

Conclusion and perspectives

First-order elastic wave equation

Conclusion:

- new 2D elliptic-TTI ABC
- runtime plugged in DIVA code

Perspectives:

- 3D TTI ABC, following the same technique
- Coprocessors Intel Xeon Phi (MIC)

Support by INRIA-TOTAL strategic action DIP (<http://dip.inria.fr>)